

Department of Emergency Services and Public Protection

James C. Rovella, Commissioner
Regina Y. Rush-Kittle, Deputy Commissioner

Division of Emergency Management and Homeland Security

T.S. HENRI UPDATE FROM DESPP/DEMHS AT 6:15 PM SUN AUG 21st, 2021

T.S. HENRI CONTINUES MOVING THRU CONNECTICUT AT THIS TIME...TROPICAL STORM WARNINGS HAVE BEEN DISCONTINUED...FLOOD WATCHES HAVE BEEN EXTENDED FOR THE POTENTIAL FOR WIDESPREAD THUNDERSTORMS ON MONDAY...

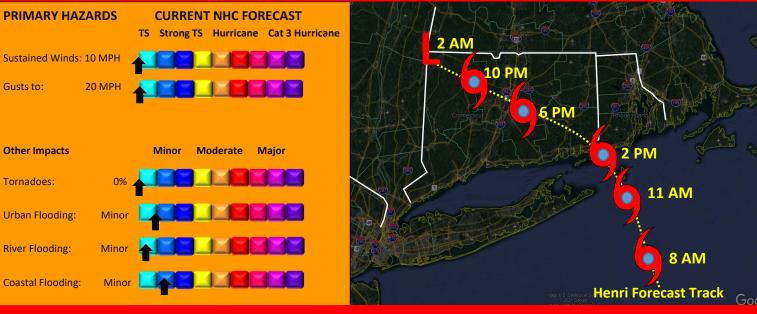
At 6:00 PM the center of Tropical Storm Henri was located approximately 10 miles south of Hartford. Henri is moving to the northwest at 7 MPH. At 6:00 PM radar showed showers from Tropical Storm Henri in western CT. Winds have subsided considerably and are currently gusting to 10 - 20 MPH across most of the state. Eversource and UI are currently reporting a total of 28,026 customers without power across the state mainly in central and eastern CT. Rainfall from Henri has totaled 2" – 4" across most of the state with the highest rainfall totals in southeastern CT.

Heavy thunderstorm activity expected on Monday: Clusters of thunderstorms will likely form in the remnant circulation of Henri on Monday across the state. These thunderstorms will likely contain torrential downpours (1" – 2" of rain per hour) which may cause significant urban flooding. Flood Watches have been extended until 8:00 PM Monday evening for the entire state. These thunderstorms may also contain dangerous lightning and some gusty winds. The most likely time period for thunderstorms is between noon and 8:00 PM on Monday. Additional updates will be sent out tomorrow if necessary.

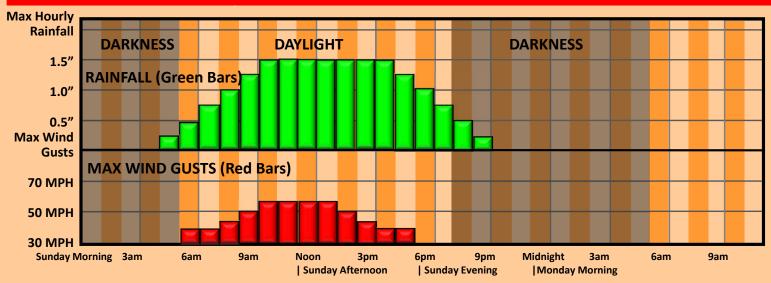
The Department of Emergency Services and Public Protection, Division of Emergency Management and Homeland Security will continue to closely monitor the track of T.S. Henri and a final update will be sent out at 8:15 PM.

HAZARDS EXPECTED TONIGHT

NATIONAL HURRICANE CENTER FORECAST



MAXIMUM WIND GUSTS (SOUTHEST COAST) AND HEAVY RAINFALL TIMING (ENTIRE STATE)



Landfall In: Post Landfall

Evacuation Starts In: TBD

Evacuation Ends in: TBD