

**HISTORIC PRESERVATION COUNCIL MEETING
STATE HISTORIC PRESERVATION OFFICE
DEPARTMENT OF ECONOMIC AND COMMUNITY DEVELOPMENT
Wednesday, February 3, 2021 @ 9:30 am**

ONLINE TEAMS Meeting (see code for meeting in your email or contact Mary.Dunne@ct.gov or Jonathan.Kinney@ct.gov for the code)

AGENDA

- I. Call to Order**
- II. Review of Public Comment Procedures**
- III. Code of Conduct/Conflict of Interest**
- IV. Review and Approval of Minutes**
 - a. January 6, 2021
- V. State Historic Preservation Grants – Action Items**
 - a. Survey and Planning Grant, Haddam Historical Society, State Register Nomination – Dublin Hill/Higganum Cove Historic District, Haddam
 - b. Historic Restoration Fund Grant, First Church of Christ Congregational in Suffield, exterior painting of wood trim, Suffield
 - c. Historic Restoration Fund Grant, First Church of Christ, UCC in Woodbridge, repairs to the plaster in the main sanctuary and re-painting of the sanctuary, Woodbridge
- VI. State Register of Historic Places Nominations**
 - a. Nomination to the State Register of Historic Places, Sea Lodge, 1313 Pequot Avenue, Southport, Fairfield
- VII. Local Historic District/Property Study Report/s**
- VIII. Archaeological Preserves**
- IX. Threatened Properties - CEPA Updates – Todd Levine**
 - a. Stamford (10/7/20 HPC Meeting)
 - b. Bridgewater (9/5/18 HPC Meeting)
 - c. Manchester (Not heard by HPC yet)
 - d. Stamford, 237 Henry Street (Not heard by HPC yet)
- X. Preservation Restrictions**
- XI. Report on State Historic Preservation Office – Jonathan Kinney**
- XII. Report on Museum Properties – Liz Shapiro**
- XIII. Old Business**
 - a. CLG Historic Preservation Enhancement Grant, Town of Roxbury, update and reprint publication, Roxbury (tabled from January 6, 2021 meeting)

XIV. New Business

- a. Review of FY 2020 Grant Program Subscription

XV. Liaison with Public & Private Agencies

XVI. Public Forum

XVII. Adjournment

*Next regularly scheduled Council meeting:
Wednesday March 3, 2021 – Meeting format to be determined*